**Skill Work**- teacher directed or independent, fine motor, arts, social emotional, science, social studies, language arts, math.

**Play Centers**- Dramatic play centers (blocks, puzzles, Legos, play dough, doll house, puppets, books, writing, manipulatives)

**Circle Time**- calendar, weather, pledge of allegiance, shape/color, poem, song, news and sharing, jobs, message, schedule, number of the month, letter of the week.

**Locker**-

**Snack**- Take out lunch box, pick one snack and one drink, attempt to open all containers, raise a quiet hand for assistance, verbalize their need for help (scaffold to full sentence if necessary) when time is appropriate, teacher facilitates conversation skills by engaging in conversation, modeling sentence starters, give explicit directions to converse on a specific subject. Students remain at snack tables until teacher dismisses them. They will put trash in trash can and snack away when teacher dismisses them.

**Gross Motor**- playground and gym.

**Playground saftey**: down the slide on your bottom, Chalk on the ground and off the mat, no sitting on the railing, stay away from the fence, the stairs, the ramp and the shed, volume down, use structures appropriately.

**Skills**: Climbing, gross motor games, turn taking, conversations, imitations, displaying appropriate social interactions that promote prosocial development, involvement of all children, pretend play.

**Games:** duck duck goose, red rover, parachute, shipwreck, mother may I, musical chairs, ring around the rosy, London bridge, blue bird, farmer in the dell, simon says, follow the leader, I spy, bean bags, rhythm stick, scarves, brain gym, bowling hopscotch, scooter boards, obstacle course, relay race, yoga.

**Gym Saftey**; Front is bikes, books, and break, middle is for climbing, back is for balls, games, and running. All bikes go counter clockwise. And bikes stay off the mat. Park bike when down. One person on the bike. Climb only to the middle of your body, no jumping in the mountain. Balls stay out of structures.

**Skills**: Motor planning, one step directions, turn taking, engage in purposeful play, promote prosocial behavior, inclusion of all children, verbalizing needs to appropriate adult. Appropriate use of equipment.

**Games**: duck duck goose, red rover, parachute, shipwreck, mother may I, musical chairs, ring around the rosy, London bridge, blue bird, farmer in the dell, simon says, follow the leader, I spy, bean bags, rhythm stick, scarves, brain gym, bowling hopscotch, scooter boardsobstical course, relay race, yoga.